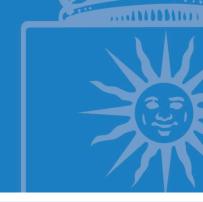


## COORDINATION PROCESS OF LEARNING ACTIVITIES PR/CL/001



# ANX-PR/CL/001-01 LEARNING GUIDE



#### **SUBJECT**

## 103000657 - Correctness By Construction

#### **DEGREE PROGRAMME**

10AM - Master Universitario En Ingenieria Del Software

#### **ACADEMIC YEAR & SEMESTER**

2022/23 - Semester 2





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## 1. Description

## 1.1. Subject details

Name of the subject	103000657 - Correctness By Construction			
No of credits	6 ECTS			
Туре	Optional			
Academic year ot the programme	First year			
Semester of tuition	Semester 2			
Tuition period	February-June			
Tuition languages	English			
Degree programme	10AM - Master Universitario en Ingenieria del Software			
Centre	10 - Escuela Tecnica Superior De Ingenieros Informaticos			
Academic year	2022-23			

## 2. Faculty

## 2.1. Faculty members with subject teaching role

Name and surname	Office/Room	Email	Tutoring hours *
	2303		F - 15:00 - 20:00
			Please note that the
Manuel Carro Liñares (Subject coordinator)		manuel.carro@upm.es	office hours may
			change during the
			course. Please get
			in touch with the
			instructor to get an
			appointment.





Manuel De Hermenegildo			Sin horario.
	2212	manuel.hermenegildo@upm.	Please get in touch
Salinas		2212	es
		get an appointment.	

<sup>\*</sup> The tutoring schedule is indicative and subject to possible changes. Please check tutoring times with the faculty member in charge.

## 3. Prior knowledge recommended to take the subject

## 3.1. Recommended (passed) subjects

The subject - recommended (passed), are not defined.

#### 3.2. Other recommended learning outcomes

- Declarative programming
- First-order logic
- Programming experience (minimum 2 years)
- Formal proofs
- Reasoning about properties of algorithms

## 4. Skills and learning outcomes \*

#### 4.1. Skills to be learned

- CE13 Tener una visión de los distintos aspectos específicos y emergentes de la ingeniería del software, y profundizar en algunos de ellos
- CE14 Comprender lo que pueden y no pueden conseguir las prácticas actuales de ingeniería del software, y sus limitaciones y su posible futura evolución.
- CG13 Apreciación de los límites del conocimiento actual y de la aplicación práctica de la tecnología más reciente



## 4.2. Learning outcomes

- RA25 Communication skills in public SC13, SC14, CG3, CG18 S
- RA26 Group work skill SC13, SC14, CG17 A
- RA50 Posee las técnicas necesarias para la realización de un informe o memoria sobre un trabajo realizado en un entorno socio?lingüístico nacional/internacional.
- RA66 RA-AV-2 Acquaintance with various techniques for formal software development
- RA69 RA-AV-4 Knowledge of techniques for formally proving code correctness.
- RA65 RA-AV-1 Acquaintance with design requirements and implementation requirements.
- RA54 Proponer una solución justificada a un problema real que sea complejo o mal definido, o perteneciente a un área nueva o emergente, o que requiera el desarrollo de enfoques o métodos nuevos y originales, dentro del contexto de la ingeniería del software justificándola de una forma cualitativa y cuantitativa.
- RA68 RA-AV-3 Knowledge of languages for formal specification
- RA91 Apply techniques for modelling the context of use
- \* The Learning Guides should reflect the Skills and Learning Outcomes in the same way as indicated in the Degree Verification Memory. For this reason, they have not been translated into English and appear in Spanish.

## 5. Brief description of the subject and syllabus

## 5.1. Brief description of the subject

Software is becoming increasingly complex and responsible for critical tasks. Any technology aimed at ensuring the reliability and quality of software will be increasingly relevant, if not utterly necessary.





Only rigorous (e.g., mathematically sound) approaches can certify software with the highest possible assurance. These approaches include, among others, the use of specification languages, high-level programming languages (including equational, functional, and logic languages), the use of model checking and deductive verification, language-based approaches often interacting with theorem provers.

In this course we will give a hands-on introduction to rigorous software development methods that follow a *correctness-by-construction* approach. While the course is not heavy in theory, everyone is expected to have a good understanding of first-order logic and programming experience.

## 5.2. Syllabus

- 1. Introduction to Formal Methods: Proving Programs Correct
- 2. Fundamentals of Formal Methods: Specification, First-Order Logic, Proofs, Programs
- 3. Event-B Basics and the Rodin Tool
- 4. Sequential Systems
- 5. Event B: Mathematical Toolkit and Applications
- 6. Reactive Systems: Concurrency and Distribution
- 7. From Automated Deduction to Programming with Logic
- 8. Semantics and Advanced Features
- 9. CLP and Program Verification via Abstract Interpretation





# 6. Schedule

## 6.1. Subject schedule\*

Week	Classroom activities	Laboratory activities	Distant / On-line	Assessment activities
1	Introduction to formal methods and correctness by construction  Duration: 01:30  Lecture			
	Sample cases of formal development Duration: 01:30 Cooperative activities			
2	Event-B and related topics  Duration: 02:00  Lecture  Quizzes  Duration: 01:00  Problem-solving class			
3	Event-B and related topics Duration: 02:00 Lecture  Discussion of Homerwork Duration: 01:00 Problem-solving class			Homework Individual work Continuous assessment Not Presential Duration: 04:00
4	Event-B and related topics  Duration: 02:00  Lecture  Quizzes  Duration: 01:00  Problem-solving class			
5	Event-B and related topics  Duration: 02:00  Lecture  Quizzes  Duration: 01:00  Problem-solving class			
6	Event-B and related topics  Duration: 01:00  Lecture  Discussion of Homerwork  Duration: 01:00  Problem-solving class			Homework Individual work Continuous assessment Not Presential Duration: 04:00





	Event-B and related topics		
1	Duration: 02:00		
1			
1	Lecture		
7			
1	Quizzes		
1	Duration: 01:00		
1			
	Problem-solving class		
1	Event-B and related topics		
1	Duration: 02:00		
1	Lecture		
1	Lecture		
8			
1	Quizzes		
1	Duration: 01:00		
1	Problem-solving class		
1	Event-B and related topics		Homework
	Duration: 02:00		Individual work
1	Lecture		Continuous assessment
9			Not Presential
"	Discussion of Homerwork		Duration: 08:00
1	l		Duradon. 00.00
	Duration: 01:00		
	Problem-solving class		
	Quizzes		
1	l		
1	Duration: 01:00		
1	Problem-solving class		
10			
1	Event-B and related topics		
1	Duration: 02:00		
1			
	Lecture		
	Presentation of term project		Term project
1			
1	Duration: 03:00		Group work
l	Duration: 03:00		Group work
11	Duration: 03:00 Additional activities		Continuous assessment
11	l		Continuous assessment Not Presential
11	l		Continuous assessment
	Additional activities		Continuous assessment Not Presential
	Additional activities  Logic-based programming languages		Continuous assessment Not Presential
	Additional activities  Logic-based programming languages  Duration: 03:00		Continuous assessment Not Presential
	Additional activities  Logic-based programming languages		Continuous assessment Not Presential
	Additional activities  Logic-based programming languages  Duration: 03:00  Lecture		Continuous assessment Not Presential
	Logic-based programming languages Duration: 03:00 Lecture Logic-based programming languages		Continuous assessment Not Presential Duration: 10:00  Homework
12	Additional activities  Logic-based programming languages  Duration: 03:00  Lecture  Logic-based programming languages  Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work
	Logic-based programming languages Duration: 03:00 Lecture Logic-based programming languages		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment
12	Additional activities  Logic-based programming languages  Duration: 03:00  Lecture  Logic-based programming languages  Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work
12	Additional activities  Logic-based programming languages  Duration: 03:00  Lecture  Logic-based programming languages  Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment
12	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00 Lecture		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential
12	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential
12	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential
12	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential
12	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00 Lecture		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00
12	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework
13	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work
12	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework
13	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work
13	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment
12 13 14	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment Not Presential
13	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment Not Presential
12 13 14	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00
12 13 14	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Final regular exam
12 13 14 15	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Final regular exam Written test
12 13 14	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Final regular exam Written test Final examination
12 13 14 15	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Final regular exam Written test
12 13 14 15	Additional activities  Logic-based programming languages Duration: 03:00 Lecture  Logic-based programming languages Duration: 03:00		Continuous assessment Not Presential Duration: 10:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Homework Individual work Continuous assessment Not Presential Duration: 03:00  Final regular exam Written test Final examination

Depending on the programme study plan, total values will be calculated according to the ECTS credit unit as 26/27 hours of student face-to-face contact and independent study time.





\* The schedule is based on an a priori planning of the subject; it might be modified during the academic year, especially considering the COVID19 evolution.





#### 7. Activities and assessment criteria

#### 7.1. Assessment activities

#### 7.1.1. Assessment

Week	Description	Modality	Туре	Duration	Weight	Minimum grade	Evaluated skills
3	Homework	Individual work	No Presential	04:00	15%	0/10	CG13 CE14
6	Homework	Individual work	No Presential	04:00	15%	0/10	CE13
9	Homework	Individual work	No Presential	08:00	15%	2/10	CE13
11	Term project	Group work	No Presential	10:00	40%	4/10	CE13
13	Homework	Individual work	No Presential	03:00	7.5%	0/10	CE13
15	Homework	Individual work	No Presential	03:00	7.5%	0 / 10	CE13

#### 7.1.2. Global examination

Week	Description	Modality	Туре	Duration	Weight	Minimum grade	Evaluated skills
17	Final regular exam	Written test	Face-to-face	03:00	100%	5/10	CG13 CE14 CE13

#### 7.1.3. Referred (re-sit) examination

Description	Modality	Туре	Duration	Weight	Minimum grade	Evaluated skills
Extra final exam	Written test	Face-to-face	03:00	100%	5 / 10	CG13 CE14
						CE13



#### 7.2. Assessment criteria

- No mandatory activities necessary are to pass via the global exams
- The minimum grade to pass the course is 5 over 10 (either when it is calculated as the weighted sum of individual homework or when it is the grade of a single comprehensive exam).
- The topics covered in the different homework assignments cannot be tested separately in the final exam, as they are deeply intertwined and are not isolated units of knowledge.
- For the same reason, there is not a minimum grade in the initial homework assignments, as they can be compensated by later assignments.
- The global exams, both the regular and the extraordinary ones, will be in person.
- Copying from any source (either textbooks, the Internet, another student, or any other source) with or without the permission of the author of the source, as well as other types of academic fraud, can lead to a 'fail' grade in the course and / or being reported to the academic authorities, who will decide whether to take additional authoritative measures. In particular, in case of non-ethical or fraudulent behavior, the Law 3/2022 of February 24th will be applied, as well as the corresponding UPM regulations. Article 12 and 14 of Law 3/2022 states that a serious fault may mean, among other outcomes, failing the corresponding sitting.
- There are no learning blocks whose earned grades can be carried over to future academic courses.
- Failure to deliver a homework assignment at the time and in the form stated by the instructor(s) may result in a failure for that exercise.
- Active participation in the course can be taken into account to fine-tune the student's final grade.
- For progressive evaluation: if for any reason it is not possible to prepare / hand out some homework assignment, its weight in the final grade will be split among the rest of the homework exercises in such a way that the relative weight of the rest of the assignments, when compared with each other, will be the same they had before removing the homework that could not be handed out.





# 8. Teaching resources

# 8.1. Teaching resources for the subject

Name	Туре	Notes
Lawrence Paulson's class notes	Bibliography	Lawrence Paulson?s Logic and Proof are the course notes of the author for a Logic course in Cambridge. Highly recommended, as they are both rigorous and very concise. They provide very good background material for both parts of the course.
Logic in Computer Science (Huth and Ryan)	Bibliography	A very good book on the use of logic in computer science is Logic in Computer Science, by Huth and Ryan. The Computer Science School should have several copies. There may be electronic copies on the Internet, if possible of the second edition.
http://wiki.event-b.org/	Web resource	Central Event-B site
Modeling in Event-B: System and Software Engineering, by Jean-Raymond Abrial.	Bibliography	The reference book for Event B, with plenty of worked examples.
http://ciao-lang.org/index.html	Web resource	Web site of the Ciao system
An overview of Ciao and its design philosophy	Bibliography	A paper describing the design principles behind Ciao Prolog: http://cliplab.org/papers/hermenegildo11:ciao-design-tplp.pdf
wp.software.imdea.org/cbc	Web resource	Web site of the Event-B part of the course





## 9. Other information

## 9.1. Other information about the subject

This course will be given in English. Please note that in case Spanish appears as the course language in the general description, that would be a clerical mistake.