



POLITÉCNICA

INTERNATIONAL  
CAMPUS OF  
EXCELLENCE

COORDINATION PROCESS OF  
LEARNING ACTIVITIES  
PR/CL/001



E.T.S. de Ingenieros  
Industriales

# ANX-PR/CL/001-01

## LEARNING GUIDE

### SUBJECT

**53001548 - Embedded Processing Architectures**

### DEGREE PROGRAMME

05BG - Master Universitario En Electronica Industrial

### ACADEMIC YEAR & SEMESTER

2019/20 - Semester 2

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## 1. Description

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### 1.1. Subject details

<b>Name of the subject</b>	53001548 - Embedded Processing Architectures
<b>No of credits</b>	3 ECTS
<b>Type</b>	Optional
<b>Academic year of the programme</b>	First year
<b>Semester of tuition</b>	Semester 2
<b>Tuition period</b>	February-June
<b>Tuition languages</b>	English
<b>Degree programme</b>	05BG - Master Universitario En Electronica Industrial
<b>Centre</b>	05 - Escuela Tecnica Superior de Ingenieros Industriales
<b>Academic year</b>	2019-20

## 2. Faculty

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### 2.1. Faculty members with subject teaching role

<b>Name and surname</b>	<b>Office/Room</b>	<b>Email</b>	<b>Tutoring hours *</b>
Eduardo De La Torre Arnanz (Subject coordinator)		eduardo.delatorre@upm.es	- -

\* The tutoring schedule is indicative and subject to possible changes. Please check tutoring times with the faculty member in charge.

## 3. Prior knowledge recommended to take the subject

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### 3.1. Recommended (passed) subjects

The subject - recommended (passed), are not defined.

### 3.2. Other recommended learning outcomes

- Generic knowledge of microprocessor/microcontroller programming

## 4. Skills and learning outcomes \*

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### 4.1. Skills to be learned

CB06 - Poseer y comprender conocimientos que aporten una base u oportunidad de ser originales en el desarrollo y/o aplicación de ideas, a menudo en un contexto de investigación

CB07 - Que los estudiantes sepan aplicar los conocimientos adquiridos y su capacidad de resolución de problemas en entornos nuevos o poco conocidos dentro de contextos más amplios (o multidisciplinares) relacionados con su área de estudio

CB08 - Que los estudiantes sean capaces de integrar conocimientos y enfrentarse a la complejidad de formular juicios a partir de una información que, siendo incompleta o limitada, incluya reflexiones sobre las responsabilidades sociales y éticas vinculadas a la aplicación de sus conocimientos y juicios

CE01 - Comprender, diseñar y analizar sistemas y componentes electrónicos en el ámbito de la electrónica industrial. Modelización y caracterización de sistemas electrónicos complejos.

CG01 - Haber adquirido conocimientos avanzados y demostrado, en un contexto de investigación científica y tecnológica o altamente especializado, una comprensión detallada y fundamentada de los aspectos teóricos y prácticos y de la metodología de trabajo en uno o más campos de estudio

CG02 - Saber aplicar e integrar sus conocimientos, la comprensión de estos, su fundamentación científica y sus capacidades de resolución de problemas en entornos nuevos y definidos de forma imprecisa, incluyendo contextos de carácter multidisciplinar tanto investigadores como profesionales altamente especializados.

CG06 - Haber desarrollado la autonomía suficiente para participar en proyectos de investigación y colaboraciones científicas o tecnológicas dentro de su ámbito temático, en contextos interdisciplinares y, en su caso, con una alta componente de transferencia del conocimiento.

CT01 - Uso de la lengua inglesa

## 4.2. Learning outcomes

RA25 - Saber clasificar las arquitecturas y modelos de computación para el caso de los sistemas multicore y los manycore.

RA26 - Aplicar criterios de valoración y de selección de las opciones óptimas para resolver problemas de cómputo complejos, empleando arquitecturas de procesamiento avanzadas.

RA24 - Aplicar e integrar los conocimientos sobre diseño de sistemas microprocesadores avanzados y de procesamiento paralelo

\* The Learning Guides should reflect the Skills and Learning Outcomes in the same way as indicated in the Degree Verification Memory. For this reason, they have not been translated into English and appear in Spanish.

## 5. Brief description of the subject and syllabus

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### 5.1. Brief description of the subject

This subject is focused as an architectural approach towards more performing processing architectures. Nowadays, there is a paradigmatic change from single processing architectures to multiple processor / multiple core approaches. There is no way to increase performance with just a single core, and so, other alternatives are required.

We are assuming students have basic knowledge of microprocessor programming and basic architectures. Taking this as the starting point, we first review ways of improving performance by means of enhanced architectures, improved from the point of view of internal bus arrangements, lod/store operation, RISC instruction set coding, and, later, pipelining and memory hierarchy are reviewed in detailed. All these approaches are done quantitatively and trading cost vs performance (following the world widespread theories from Patterson and Hennesy),

Once it is shown that there are no further ways to improve performance with single core architectures, we move to multi core and many core approaches. Here, the problem is not only architectural, but also it has an impact on how to program and synchronise this type of systems. Therefore, this part contains an interleaved scheme where architectures are reviewed and then, ways of programming them are explained and practiced.

To this regard, then multi-core (shared memory or distributed memory) approaches are seen, and programming with pthreads and OpenMP is done in a mixed practical class approach, with a work afterwards. Then, other models of computation such as the dataflow model are seen, and an academic tool to convert dataflow-based programs into pthread multicore schemes is used (this tool is called PREESM). The third part within this parallel processing area is many core systems, such as GPGPUs. Again, the GPGPU architecture is presented, followed by CUDA/OpenCL practical classes.

## 5.2. Syllabus

1. Microprocessor architectures
  - 1.1. Cost vs performance trade-offs
  - 1.2. Single core architectures. Evolution
  - 1.3. Segmented (pipelined) architectures
  - 1.4. Memory hierarchy
2. Parallel architectures
  - 2.1. Cost/performance issues in parallel architectures
  - 2.2. Parallel computing models
  - 2.3. pthreads and OpenMP programming
  - 2.4. Dataflow models of computation. PREESM tool
  - 2.5. Distributed Programming
  - 2.6. MPI Programming
  - 2.7. GPGPU architectures
  - 2.8. OpenCL/CUDA programming

## 6. Schedule

### 6.1. Subject schedule\*

Week	Face-to-face classroom activities	Face-to-face laboratory activities	Other face-to-face activities	Assessment activities
1	<b>Cost vs performance</b> Duration: 02:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
2	<b>Single core architectures</b> Duration: 02:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
3	<b>Segmented (pipelined) architectures</b> Duration: 02:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
4	<b>Memory hierarchy/caches</b> Duration: 02:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
5	<b>Cost/performance in parallel architectures</b> Duration: 02:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
6	<b>Parallel computing models</b> Duration: 02:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
7	<b>Distributed programming</b> Duration: 03:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
8		<b>Threads and OpenMP programming</b> Duration: 03:00		<b>Practical class: threads and OpenMP programming</b>  Continuous assessment Duration: 01:00
9		<b>Dataflow computing. PREESM tool</b> Duration: 03:00		<b>Practical class: threads and OpenMP programming</b>  Continuous assessment Duration: 01:00

10		<b>MPI: Message Passing Interface Programming</b> Duration: 03:00		<b>Practical class: threads and OpenMP programming</b>  Continuous assessment Duration: 01:00
11	<b>GPGPU Architecture</b> Duration: 03:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
12	<b>OpenCL/CUDA Programming</b> Duration: 03:00			<b>Continuous evaluation: Participation in class, answering questions</b>  Continuous assessment Duration: 00:00
13				
14				
15				<b>Exam</b>  Continuous assessment and final examination Duration: 02:00
16				
17				

The independent study hours are training activities during which students should spend time on individual study or individual assignments.

Depending on the programme study plan, total values will be calculated according to the ECTS credit unit as 26/27 hours of student face-to-face contact and independent study time.

\* The subject schedule is based on a previous theoretical planning of the subject plan and might go through experience some unexpected changes along throughout the academic year.



## 7. Activities and assessment criteria

### 7.1. Assessment activities

#### 7.1.1. Continuous assessment

Week	Description	Modality	Type	Duration	Weight	Minimum grade	Evaluated skills
1	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	CB06 CB07 CT01 CE01 CG01
2	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	CB06
3	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	
4	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	
5	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	
6	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	
7	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	
8	Practical class: threads and OpenMP programming		Face-to-face	01:00	20%	0 / 10	CB07 CT01 CG01 CG02 CB08
9	Practical class: threads and OpenMP programming		Face-to-face	01:00	20%	0 / 10	
10	Practical class: threads and OpenMP programming		Face-to-face	01:00	20%	0 / 10	CT01 CE01 CG01 CG02 CB08

11	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	CG06
12	Continuous evaluation: Participation in class, answering questions		No Presential	00:00	20%	/ 10	
15	Exam		Face-to-face	02:00	50%	/ 10	CG01 CG02 CB08

### 7.1.2. Final examination

Week	Description	Modality	Type	Duration	Weight	Minimum grade	Evaluated skills
15	Exam		Face-to-face	02:00	50%	/ 10	CG01 CG02 CB08

### 7.1.3. Referred (re-sit) examination

No se ha definido la evaluación extraordinaria.

## 7.2. Assessment criteria

The score is based on:

participation in class, practical classes: 20%

Homework and personal/team work: 30 %

Exam: 50 %

## 8. Teaching resources

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### 8.1. Teaching resources for the subject

Name	Type	Notes
Bibliography	Bibliography	DIE UPM Embedded Processing Architectures © UPM/DIE/CEI 2017-2018 Course presentation 18 Bibliography Hennessy & Patterson. Computer Architecture. A Quantitative Approach Ed. Elsevier Morgan-Kaufmann (The reference in computer architectures)
Bibliography III	Bibliography	Other information from Internet To be provided when required