



POLITÉCNICA

INTERNATIONAL
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COORDINATION PROCESS OF
LEARNING ACTIVITIES
PR/CL/001



E.T.S. de Ingenieros
Informáticos

ANX-PR/CL/001-01

LEARNING GUIDE

SUBJECT

103000934 - Software Verification And Validation

DEGREE PROGRAMME

10AZ - Master Universitario En Innovación Digital

ACADEMIC YEAR & SEMESTER

2025/26 - Semester 1

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1. Description

1.1. Subject details

Name of the subject	103000934 - Software Verification And Validation
No of credits	6 ECTS
Type	Optional/elective
Academic year of the programme	First year
Semester of tuition	Semester 1
Tuition period	September-January
Tuition languages	English
Degree programme	10AZ - Master Universitario en Innovación Digital
Centre	10 - E.T.S. De Ingenieros Informáticos
Academic year	2025-26

2. Faculty

2.1. Faculty members with subject teaching role

Name and surname	Office/Room	Email	Tutoring hours *
Sira Vegas Hernandez (Subject coordinator)	5105	sira.vegas@upm.es	M - 12:00 - 15:00 Th - 14:00 - 17:00
Natalia Juristo Juzgado	5104	natalia.juristo@upm.es	Sin horario.

* The tutoring schedule is indicative and subject to possible changes. Please check tutoring times with the faculty member in charge.

3. Prior knowledge recommended to take the subject

3.1. Recommended (passed) subjects

The subject - recommended (passed), are not defined.

3.2. Other recommended learning outcomes

- Programming languages C and JAVA

4. Skills and learning outcomes *

4.1. Skills to be learned

CB07 - Que los estudiantes sepan aplicar los conocimientos adquiridos y su capacidad de resolución de problemas en entornos nuevos o poco conocidos dentro de contextos más amplios (o multidisciplinares) relacionados con su área de estudio

CB08 - Que los estudiantes sean capaces de integrar conocimientos y enfrentarse a la complejidad de formular juicios a partir de una información que, siendo incompleta o limitada, incluya reflexiones sobre las responsabilidades sociales y éticas vinculadas a la aplicación de sus conocimientos y juicios

CB09 - Que los estudiantes sepan comunicar sus conclusiones y los conocimientos y razones últimas que las sustentan a públicos especializados y no especializados de un modo claro y sin ambigüedades

CG03 - La capacidad de usar la lengua inglesa de manera competente, es decir, con capacitación para tareas complejas de trabajo y estudio.

CG06 - Capacidad para gestionar la información.

4.2. Learning outcomes

RA124 - Know and apply product and process quality control techniques

RA126 - Document the testing process

RA125 - Know and determine the most appropriate verification and validation techniques to be applied in a software development project with the aim of assuring the quality level required

* The Learning Guides should reflect the Skills and Learning Outcomes in the same way as indicated in the Degree Verification Memory. For this reason, they have not been translated into English and appear in Spanish.

5. Brief description of the subject and syllabus

5.1. Brief description of the subject

No hay descripción de la asignatura.

5.2. Syllabus

1. Introduction

- 1.1. Introduction to V&V
- 1.2. V&V and the software development process
- 1.3. V&V and the software development products

2. Static evaluation

- 2.1. Introduction to static evaluation
- 2.2. Static evaluation techniques
- 2.3. Reading techniques

3. Dynamic evaluation: Software testing

- 3.1. Introduction to software testing
- 3.2. Testing levels
- 3.3. The testing process
- 3.4. Software verification and validation plan
- 3.5. Testing tools

6. Schedule

6.1. Subject schedule*

Week	Type 1 activities	Type 2 activities	Distant / On-line	Assessment activities
1	<p>Course introduction Duration: 01:00 Lecture</p> <p>Introduction to Generative AI Duration: 01:00 Lecture</p> <p>Introduction to software testing Duration: 02:00 Lecture</p>			
2	<p>Generative AI for software testing Duration: 02:00 Lecture</p> <p>Testing Duration: 02:00 Lecture</p>			
3	<p>Prompting Duration: 02:00 Lecture</p> <p>Testing Duration: 02:00 Lecture</p>			
4	<p>Prompting Duration: 02:00 Problem-solving class</p> <p>Testing Duration: 02:00 Problem-solving class</p>			
5	<p>Prompting Duration: 02:00 Problem-solving class</p> <p>Testing Duration: 02:00 Lecture</p>			
6	<p>Generative AI for software testing: follow-up of assignment Duration: 02:00 Problem-solving class</p> <p>Testing Duration: 02:00 Lecture</p>			

7	<p>Generative AI for software testing: follow-up of assignment Duration: 02:00 Problem-solving class</p> <p>Testing Duration: 02:00 Problem-solving class</p>			
8	<p>Generative AI for software testing: follow-up of assignment Duration: 02:00 Problem-solving class</p> <p>Testing Duration: 02:00 Lecture</p>			
9	<p>Testing Duration: 02:00 Lecture</p>			
10	<p>Testing Duration: 02:00 Problem-solving class</p>			
11	<p>Testing: follow-up of assignment Duration: 02:00 Cooperative activities</p>			<p>Assignment: testing a software system (part 1) Group work Progressive assessment Not Presential Duration: 10:00</p>
12	<p>Testing: follow-up of assignment Duration: 02:00 Cooperative activities</p>			
13	<p>Testing: follow-up of assignment Duration: 02:00 Cooperative activities</p>			
14	<p>Quiz Duration: 02:00 Additional activities</p>			<p>Quiz Written test Progressive assessment Presential Duration: 02:00</p> <p>Assignment: testing a software system (part 2) Group work Progressive assessment Not Presential Duration: 10:00</p>
15	<p>Testing Duration: 02:00 Lecture</p>			<p>Assignment: generative AI for software testing Group work Progressive assessment Not Presential Duration: 10:00</p>
16	<p>Generative AI for software testing: assignment presentation Duration: 02:00 Additional activities</p>			<p>Assignment presentation: generative AI for software testing Group presentation Progressive assessment Presential Duration: 02:00</p>

17			<p>Attendance Other assessment Progressive assessment Presential Duration: 00:00</p> <p>Quiz (second trial) Written test Global examination Presential Duration: 02:00</p> <p>Assignment resubmission: testing a software system (part 1) Group work Global examination Not Presential Duration: 10:00</p> <p>Assignment resubmission: testing a software system (part 2) Group work Global examination Not Presential Duration: 10:00</p> <p>Assignment presentation (second chance): generative AI for software testing Group work Global examination Presential Duration: 10:00</p> <p>Assignment resubmission: generative AI for software testing Group work Global examination Presential Duration: 02:00</p>
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Depending on the programme study plan, total values will be calculated according to the ECTS credit unit as 26/27 hours of student face-to-face contact and independent study time.

7. Activities and assessment criteria

7.1. Assessment activities

7.1.1. Assessment

Week	Description	Modality	Type	Duration	Weight	Minimum grade	Evaluated skills
11	Assignment: testing a software system (part 1)	Group work	No Presential	10:00	25%	3 / 10	CB07 CB08 CB09 CG03 CG06
14	Quiz	Written test	Face-to-face	02:00	10%	2 / 10	CB07 CG06
14	Assignment: testing a software system (part 2)	Group work	No Presential	10:00	25%	3 / 10	CB09 CG03 CG06 CB07 CB08
15	Assignment: generative AI for software testing	Group work	No Presential	10:00	20%	3 / 10	CB07 CB08 CB09 CG03 CG06
16	Assignment presentation: generative AI for software testing	Group presentation	Face-to-face	02:00	10%	5 / 10	CB07 CB08 CB09 CG03 CG06
17	Attendance	Other assessment	Face-to-face	00:00	10%	8 / 10	CB07 CB08 CB09 CG03 CG06

7.1.2. Global examination

Week	Description	Modality	Type	Duration	Weight	Minimum grade	Evaluated skills
17	Quiz (second trial)	Written test	Face-to-face	02:00	10%	3 / 10	CB07 CG06

17	Assignment resubmission: testing a software system (part 1)	Group work	No Presential	10:00	25%	5 / 10	CB07 CB08 CB09 CG03 CG06
17	Assignment resubmission: testing a software system (part 2)	Group work	No Presential	10:00	25%	5 / 10	CB07 CB08 CB09 CG03 CG06
17	Assignment presentation (second chance): generative AI for software testing	Group work	Face-to-face	10:00	10%	5 / 10	CB07 CB08 CB09 CG03 CG06
17	Assignment resubmission: generative AI for software testing	Group work	Face-to-face	02:00	20%	5 / 10	CB07 CB08 CB09 CG03 CG06

7.1.3. Referred (re-sit) examination

Description	Modality	Type	Duration	Weight	Minimum grade	Evaluated skills
Quiz (third trial)	Written test	Face-to-face	02:00	10%	4 / 10	CB07 CG06
Assignment second resubmission: testing a software system (part 1)	Group work	Face-to-face	10:00	25%	5 / 10	CB08 CB09 CB07 CG03 CG06
Assignment second resubmission: testing a software system (part 2)	Group work	Face-to-face	10:00	25%	5 / 10	CB07 CB08 CB09 CG03 CG06
Assignment presentation (third chance): Generative AI for software testing	Group work	Face-to-face	10:00	10%	5 / 10	CB08 CB09 CG03 CB07 CG06

Assignment third second resubmission: generative AI for software testing	Group work	Face-to-face	02:00	20%	5 / 10	CB07 CB08 CB09 CG03 CG06
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7.2. Assessment criteria

Progressive evaluation period:

The score of the course is calculated regarding the performance of the student in the different tasks that (s)he has been assigned. A minimum overall score of 5 is needed to pass the course:

- Quiz (10% of the score).

- Assignment performing testing on a software system (50% of the score). This assignment is divided into two parts, submitted separately. Each part counts 20% of the score:

- Testing a software system using a white box technique.
- Testing a software system using a black box technique.

- Assignment about using generative AI for software testing (30% of the score). This assignment is divided into two parts:

- Doing the task proposed in the assignment (20% of the score).
- Its presentation (10% of the score).

It will also be taken into consideration for the score of the course attendance to the lectures (10% of the score). A minimum of 80% of attendance is required to pass this evaluation criterion. **This task is unrecoverable.** Students that have a justification for not being able to fulfill this criterion (e.g. conciliation issues, health problems, etc.) will be offered an alternative to pass this criterion.

Global evaluation:

When the overall score obtained by the student in the progressive evaluation period is smaller than 5, the student will have to re-submit (re-take):

- All quizzes/assignments that do not reach the minimum score required.
- From those assignments that do reach the minimum required, but have a score smaller than 5, the student will choose which ones (s)he wants to re-submit.
- In any case assignments that have a score equal or greater than 5 will be re-submitted.
- In any case quizzes that have a score equal or greater than the minimum required will be re-taken.
- The score for the attendance criterion will be taken from the score obtained during the progressive evaluation period. In case the student has not reached the minimum score to pass this criterion during the progressive evaluation period, the global evaluation will be scored out of 9 instead of 10.

Note that during global evaluation, the student can re-submit (re-take) those quizzes/assignments that have been submitted during the progressive evaluation period. It is not possible to submit (take) quizzes/assignments for which there is not a submission in the progressive evaluation period.

A minimum score of 5 is needed to pass the course.

Extraordinary evaluation:

When the overall score obtained by the student in the global evaluation period is smaller than 5, the student will have to re-submit/re-take (or submit/take in case (s)he has not done it before):

- All quizzes/assignments that do not reach the minimum score required.
- From those assignments that do reach the minimum required, but have a score smaller than 5, the student will choose which ones (s)he wants to re-submit.
- In any case assignments that have a score equal or greater than 5 will be re-submitted.
- In any case quizzes that have a score equal or greater than the minimum required will be re-taken.
- The score for the attendance criterion will be taken from the score obtained during the progressive evaluation period. In case the student has not reached the minimum score to pass this criterion during the progressive evaluation period, the global evaluation will be scored out of 9 instead of 10.

A minimum score of 5 is needed to pass the course.

8. Teaching resources

8.1. Teaching resources for the subject

Name	Type	Notes
B. Beizer. "Software Testing Techniques" 2ª Edición. 1990	Bibliography	
G. J. Myers. "The Art of Software Testing" 2ª Edición. Wiley. 2004.	Bibliography	
P.C. Jorgensen. Software Testing. A Craftsman?s Approach. CRC Press, 1995.	Bibliography	
C. Kaner, J. Falk, H.Q. Nguyen. Testing Computer Software. Wiley, 1999.	Bibliography	
W.E. Perry. Effective methods for software testing. Tercera edición. Wiley. 2006	Bibliography	
S.L. Pfleeger. Ingeniería de software: teoría y práctica. Segunda edición. Prentice Hall. 2002	Bibliography	
IEEE V&V standards	Bibliography	
Moodle site of the course	Web resource	

9. Other information

9.1. Other information about the subject

The course implements the following innovative teaching methodologies (<https://innovacioneducativa.upm.es/guiaspdi>) in order to motivate and reinforce student learning:

- **Project-based learning:** The course assessment includes the completion of a project focused on performing the testing of a real system developed by the students.